



Auto3DSG

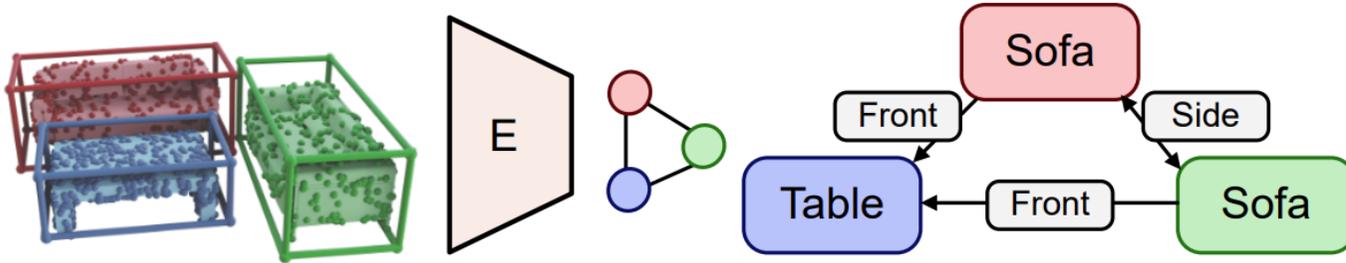
Autoencoding for 3D Scene Graph Learning via Object-Level Scene Reconstruction

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Current Challenges in 3D Scene Graph Prediction

3D Scene Graph Prediction

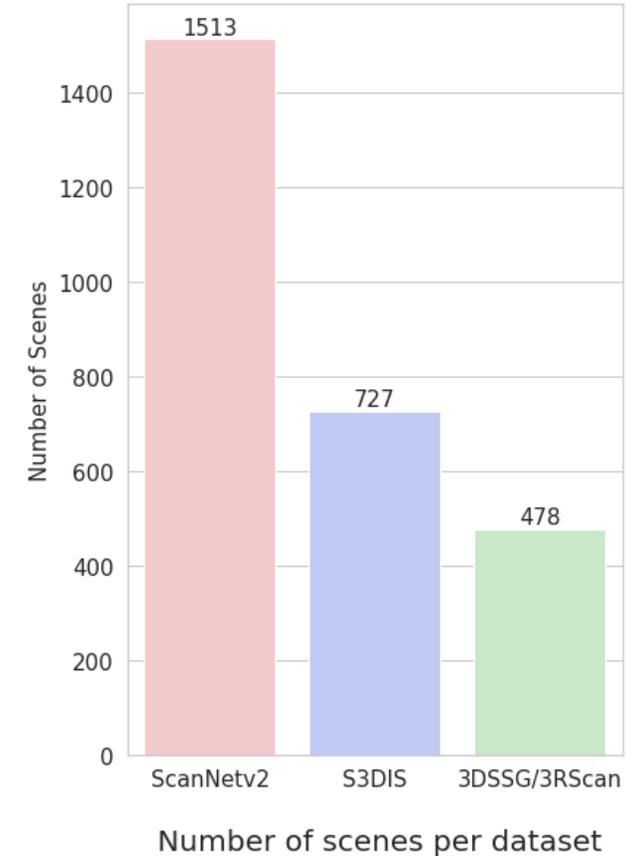


Problem:

- Lack of large-scale relationship labels for 3D scene graph learning

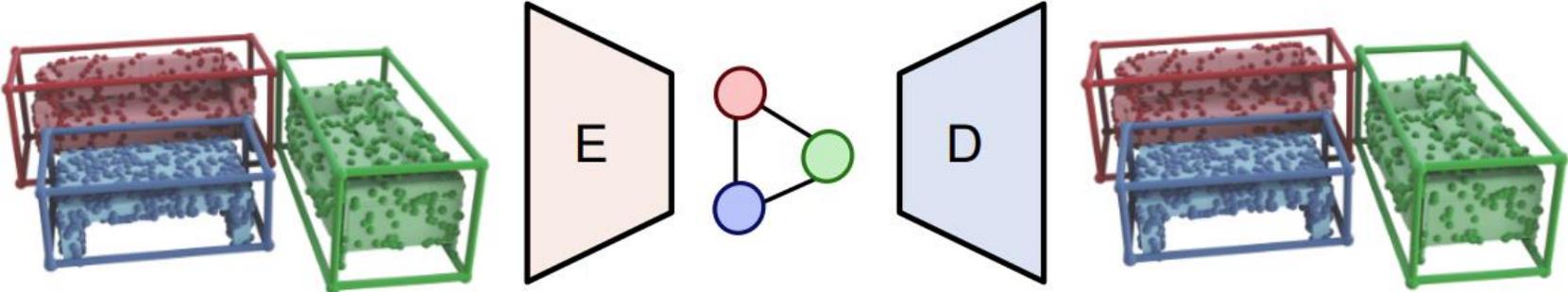
Goal:

- Can we add self-supervision for more efficient learning?
- How can we use large-scale 3D datasets for scene graph learning?



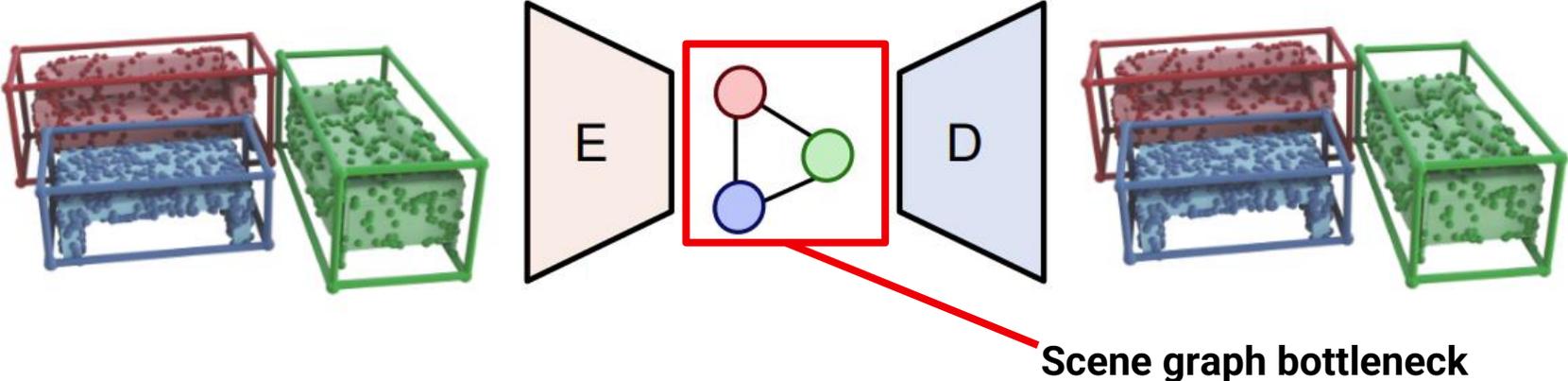
Autoencoder-based approach

Pre-training: Reconstruction



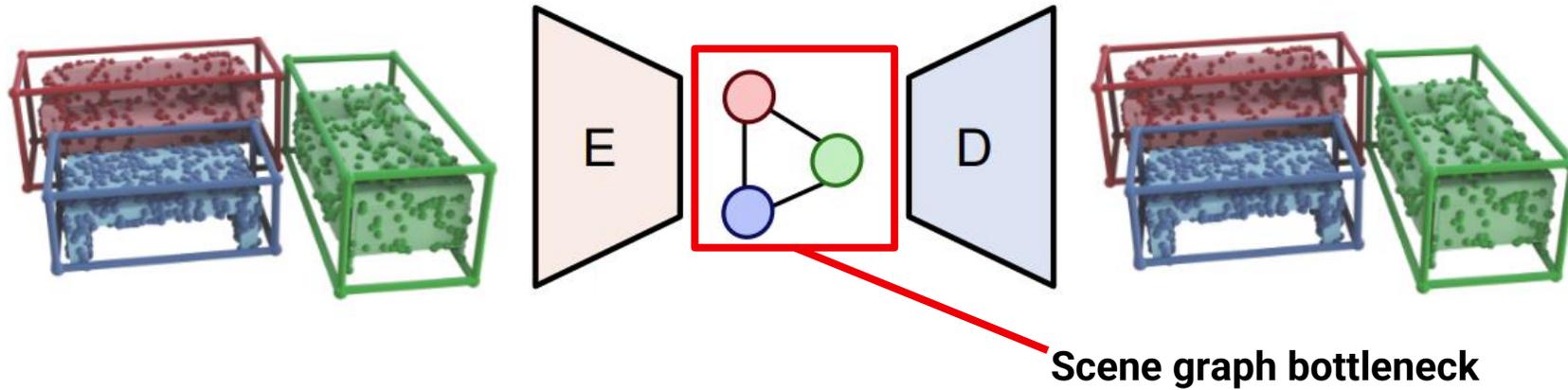
Autoencoder-based approach

Pre-training: Reconstruction



Autoencoder-based approach

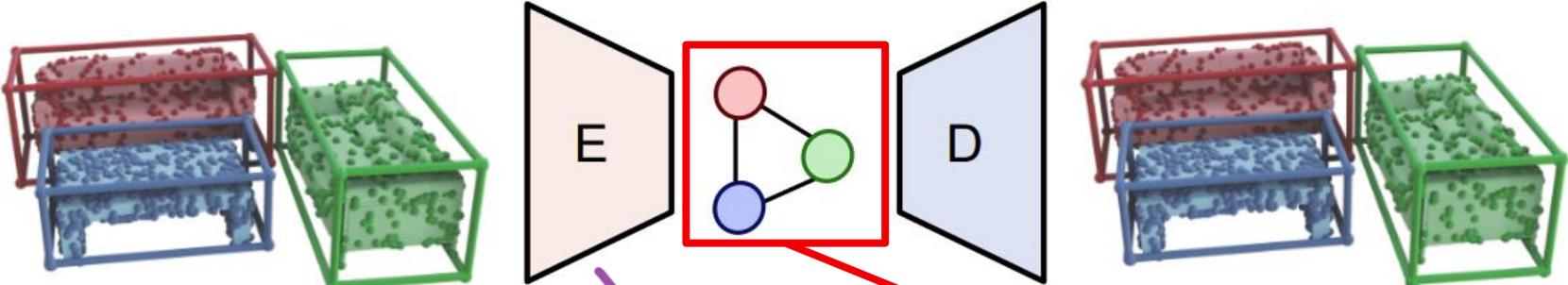
Pre-training: Reconstruction



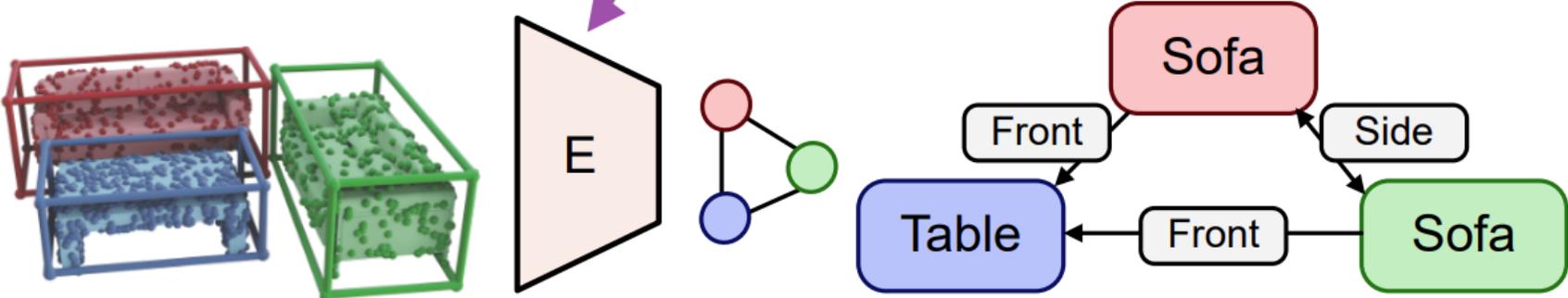
- ✓ No explicit scene graph labels required
- ✓ Trainable on large scale 3D datasets such as ScanNet

Autoencoder-based approach

Pre-training: Reconstruction



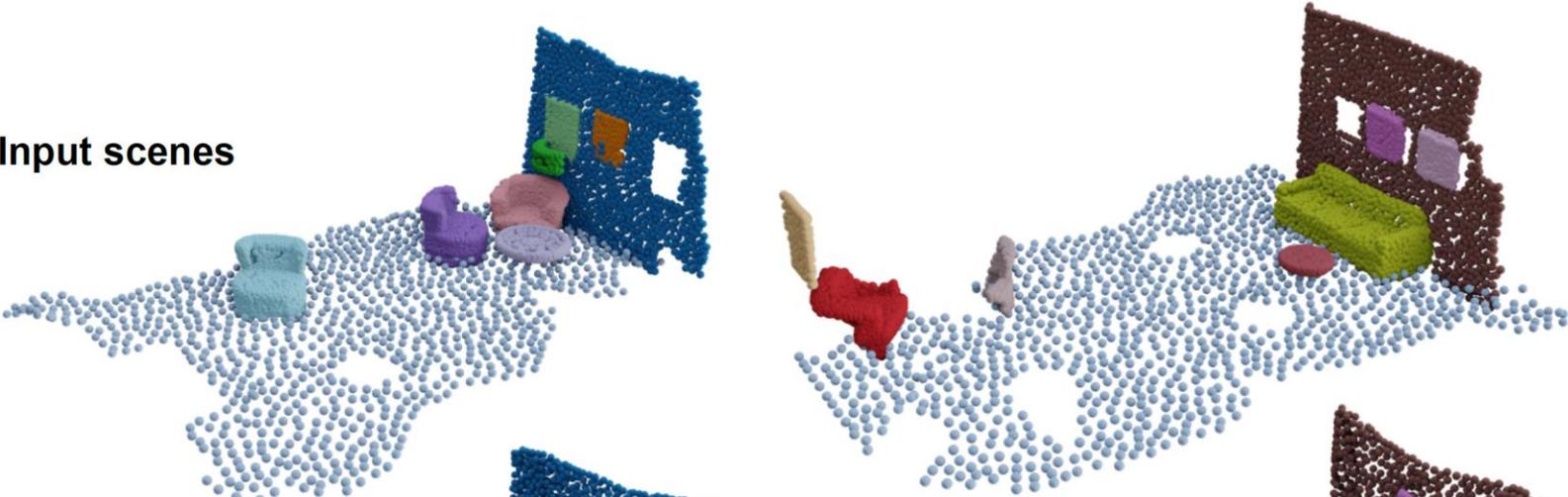
Fine-tune: Scene graph



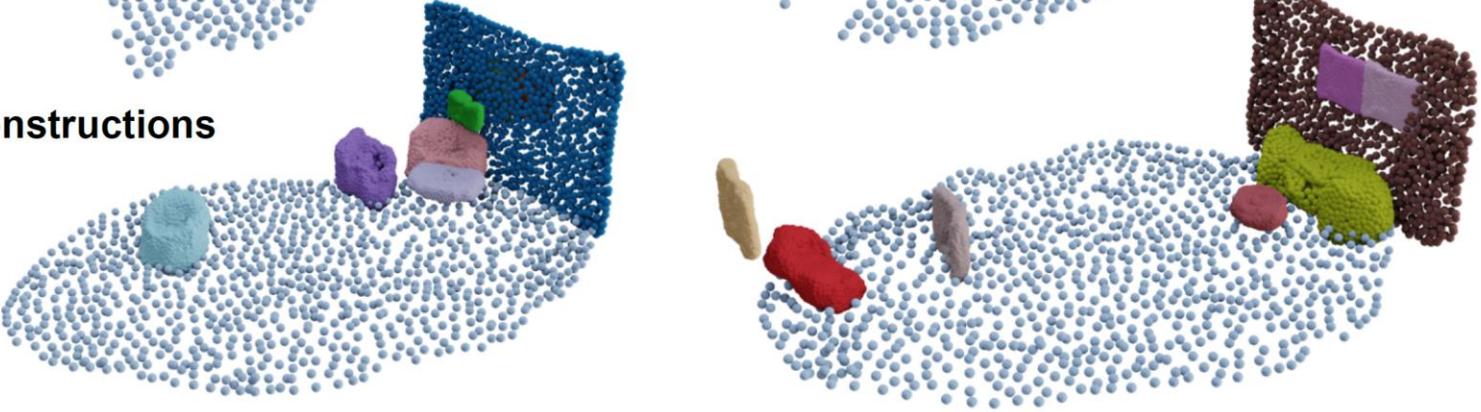
Scene graph bottleneck

3D scene reconstructions

Input scenes

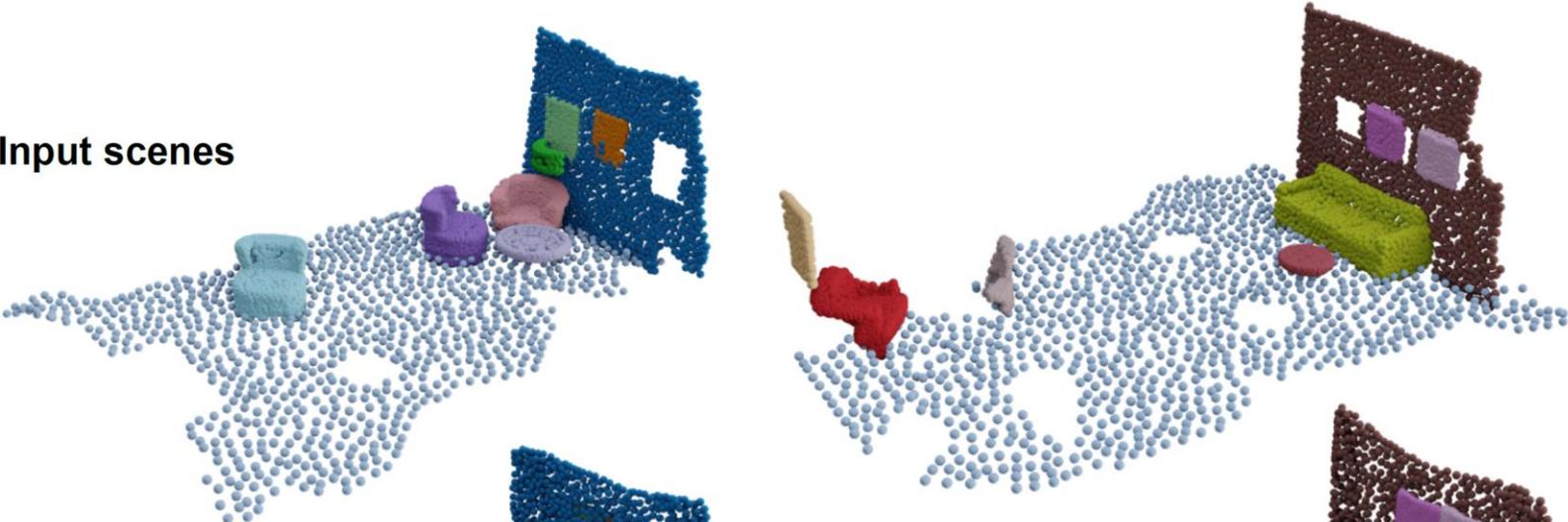


Reconstructions

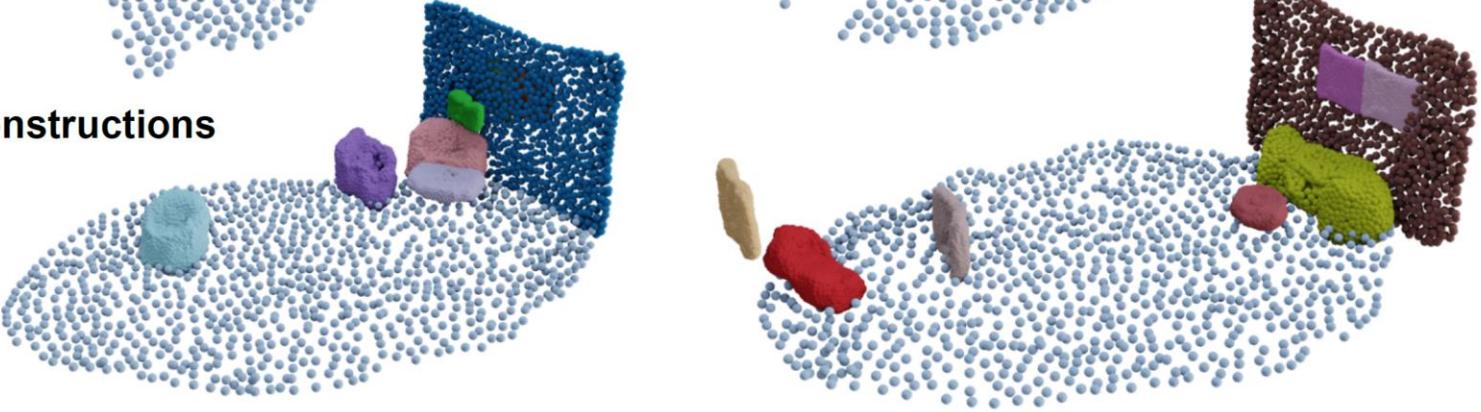


3D scene reconstructions

Input scenes

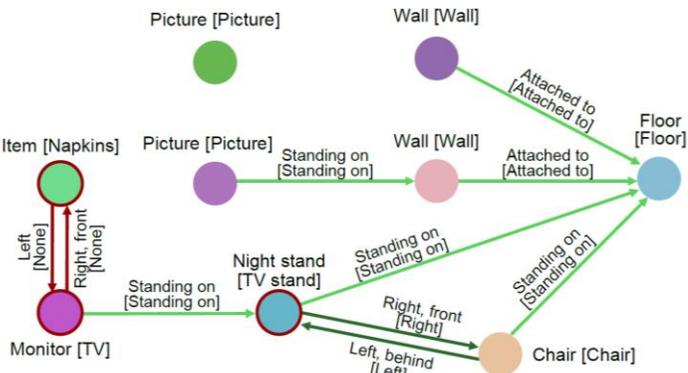
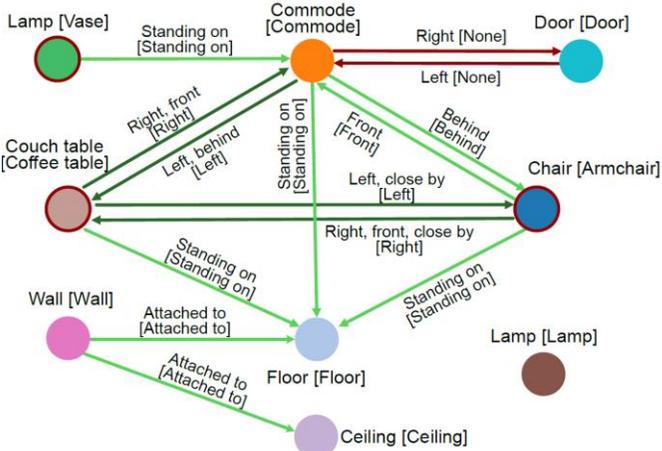


Reconstructions

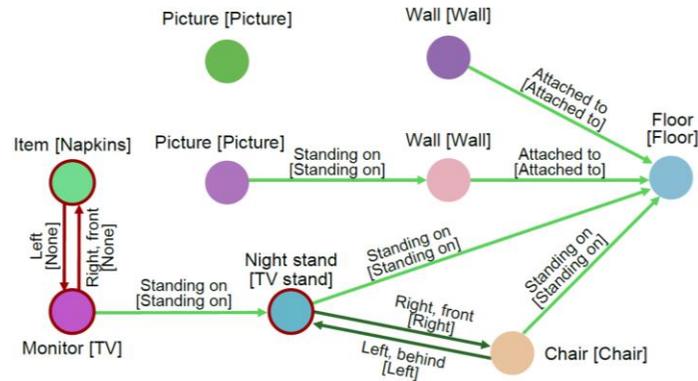
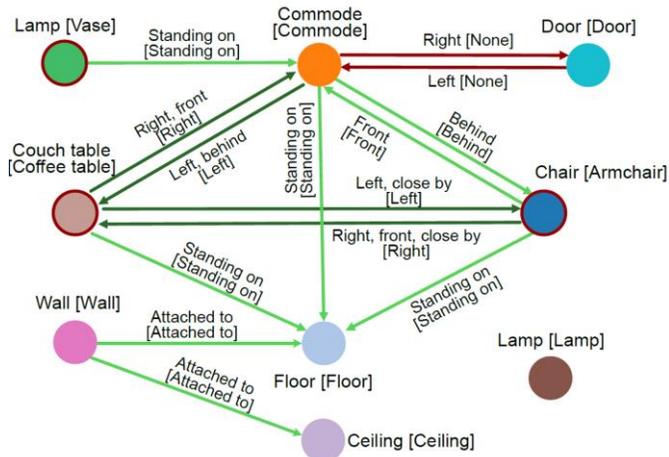


Relationship	Accuracy
left of	0.92
right of	0.92
front of	0.90
behind of	0.90
higher than	0.96
lower than	0.96
smaller than	0.98
bigger than	0.98
same as	1.00
average	0.92

3D Scene graph prediction performance

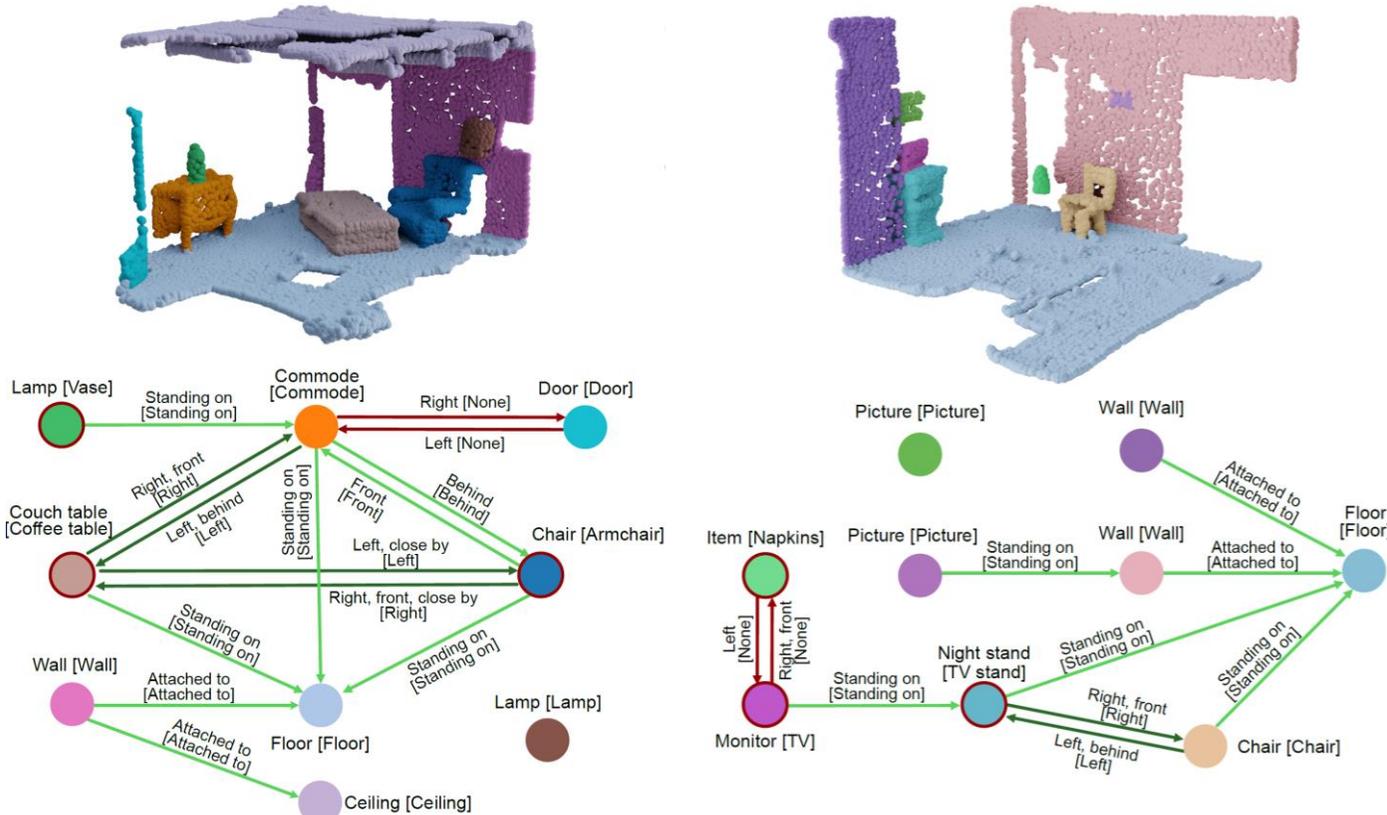


3D Scene graph prediction performance

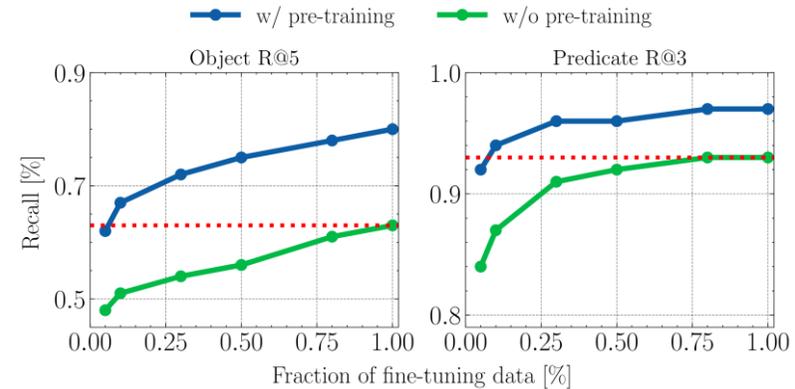


Method	Object		Predicate		Relationship	
	R@5	R@10	R@3	R@5	R@50	R@100
SGGPoint [31]	0.28	0.36	0.68	0.87	0.08	0.10
3D+MSDN [18]	0.61	0.72	0.86	0.94	0.47	0.53
3D+KERN [5]	0.67	0.77	0.83	0.96	0.51	0.58
3D+BGNN [17]	0.71	0.82	0.87	0.94	0.55	0.60
3DSSG [25]	0.68	0.78	0.89	0.93	0.40	0.66
Liu <i>et al.</i> [19]	0.74	0.83	0.90	0.96	0.62	0.68
SGFN [27]	0.70	0.80	0.97	0.99	0.85	0.87
Auto3DSG	0.80	0.87	0.97	0.99	0.89	0.91

3D Scene graph prediction performance



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Auto3DSG

kochsebastian.com/auto3dsg



Check out our full paper recently published on Arxiv

